

Class 3: Digital Signatures

Schedule

Monday, September 7: Check-up 1. This will be a short in-class quiz to test your understanding of the main concepts covered so far. It will cover material from the readings (see Class 2 for details) and classes 1-3.

Tuesday, September 15 (8:29pm): [Problem Set 1](#) due.

Signatures

Real-life signatures. Properties:

- Easy to verify
- Forging unlikely
- Hard to repudiate

Digital signatures. Should have same properties, in the absence of legal forces on the internet.

Topics:

- Asymmetric cryptography
- Digital signatures
- Elliptic curve cryptography
- Implementation pitfalls

Ordinary (or symmetric) Crypto

- Both parties have to agree on a key

Diffie-Hellman key exchange

- Proposed in 1976
- Establishes a private secret key, unknown to any eavesdropper

Discrete Logarithm Problem

- Given g, y, p , find x such that $g^x \bmod p = y$

Discrete Logarithm Problem

- Easy to solve for real numbers

Random Element out of ... ?

- What is the range of elements out of which we are randomly selecting?

Mod 5 exponentiation

- “Multiplicative order” is the number of multiplication after which the result repeats. I.e. Multiplicative order of g is n if n is the smallest positive integer such that $g^n = 1$.

Exponent Modulus

- Multiplicative order is at most $p - 1$
- Pick random x such that $0 \leq x < p - 1$
- $g^a g^b \bmod p = g^{a+b} \bmod p = g^{(a+b) \bmod n} \bmod p$

Public-key Cryptography

1. Google announces g^a
2. Bob picks random secret b , computes $(g^a)^b = g^{ab}$.
3. Bob encrypts message m and sends: $g^b, g^{ab}m$,

Man-in-the-middle (MITM)

- Active adversary can still read everything. We have to know messages are coming from the right person.

Digital Signatures

Discrete-log based signature

ElGamal Signature Scheme

- Fixed global parameters: g, p
- Private key: a
- Public key: $g^a \bmod p$
- Signing:
 1. Input: message m
 2. Pick random k
 3. Compute $r = g^k \bmod p; s = (m - ar)k^{-1} \bmod (p - 1)$
 4. Send (r, s) with message m
- Verification:
 1. Input: message $m, (r, s)$
 2. Check if $r^s (g^a)^r = g^m \pmod{p}$

Avoiding (overly) long numbers

- Real-life keys are long. We can use any group where discrete log is hard.

A group is a set of elements and an associated operation such that it satisfies the following:

- Closure: $a * b$ is also a group element
- Associativity: $\forall a, b, c : (a * b) * c = a * (b * c)$
- Identity element: $a * e = a = e * a$
- Inverse: $a * b = e = b * a$

Additional Cryptographic Properties:

- Discrete logarithm should be hard
- Group operation should be efficient

Elliptic Curve Cryptography (ECC)

- Group elements are points on the curve $y^2 = x^3 + 7$
- Point “addition” using “geometry”

Elliptic Curve Digital Signature Algorithm

- Follows the same structure as ElGamal signature, but only on x -coordinate.

Pitfalls

If we ever repeat signing nonce, we leak private key

Sony actually did this with Playstation 3 consoles.

Poor randomness makes private keys predictable. Use `/dev/urandom` (Linux) or `java.security.SecureRandom`. Common mistake was to use `Math.random()` or `srand(time(0))`

Logjam attack: downgrade security during handshake.

Notes

- How are digital signatures and real-life signatures different in terms of why we trust them? What stops each from being forged by others?
- Assume somebody really clever has a way of solving the discrete logarithm problem easily. That is, for any given g, y, p , the adversary can compute x such that $g^x \bmod p = y$. How can this algorithm be used to break security of Diffie-Hellman protocol?
- What is a nonce? What breaks if we reuse it between encrypted messages?
- In elliptic curve cryptography, why do we use mod p integers? What would go wrong if we used real numbers?